

# SKILL DEVELOPMENT MATRIX

PRINCIPLES Go forward and support

Non-negotiables for game	Principles of Play	Skill Development Passing	Skill Development Receiving
<p>1. High activity 2. Clear purpose 3. Decision-making 4. Game related</p> <p><b>Get Better Feel Better</b></p>	<p>Go Forward</p> <ol style="list-style-type: none"> <li>1. Look for space</li> <li>2. Move the ball into space (run, pass)</li> </ol> <p>Support</p> <ol style="list-style-type: none"> <li>1. Depth</li> <li>2. Give ball carrier options (short, long, either side, confidence in contact)</li> </ol>	<ol style="list-style-type: none"> <li>1. Scan early to be spatially aware</li> <li>2. Hips square</li> <li>3. Ball carried off the chest</li> <li>4. On release fingers facing towards receiver</li> <li>5. Ball passed FOR the receiver rather than TO the receiver</li> </ol>	<ol style="list-style-type: none"> <li>A. Scan early to assess the situation</li> <li>B. Call for the ball to raise awareness for the ball carrier</li> <li>C. Work hard to receive ball - hands out to 'grab' the ball early</li> <li>D. Watch the ball into the catch</li> </ol>
		<p>6E. Catch &amp; Pass - ONE MOVEMENT - Receive early, transfer ball across and away from body, fingers pointing in direction of pass.</p>	